

ANNOUNCEMENTS NAKE COURSE “GAME THEORY”, FALL SEMESTER 2011

Week 1, September 9, 2011

Subject material: Chapter 1, Chapter 2, Chapter 12 (Proof of Theorem 12.2 and Section 12.2 are optional).

Hand-in problems: 2.1(d), 2.2, 2.3, 12.1, 12.3, plus the extra problem 1 below (to be handed in on Friday, September 16).

1. Consider the following matrix game:

$$A = \begin{pmatrix} 0 & 1 & 1 \\ 2 & 2 & 0 \\ 0 & 0 & 2 \end{pmatrix}.$$

Determine the optimal (maximin and minimax) strategies and the value of this game.

Week 2, September 16, 2011

Subject material: Chapter 3, Sections 13.1, 13.2 (13.2.3: optional), 13.3.

Hand-in problems: 3.6, 3.7, 13.5, 13.6, 13.11 (to be handed in on Friday, September 23).

Week 3, September 23, 2011

Subject material: Chapter 13, Sections 13.4, 13.7 (13.5 and 13.6 are optional).

Hand-in problems: 13.13, 13.17, 13.20 (to be handed in on Friday, September 30).

Week 4, September 30, 2011

Subject material: Chapters 4, 5, 14.

Hand-in problems: 4.8e,f, 14.9 (to be handed in on Friday, October 7).

Week 5, October 7, 2011

Subject material: Chapters 8.1, 15.1, 15.2

Hand-in problems: 15.1, 15.2, 15.3 (to be handed in on Friday, October 28).

Week 6, October 28, 2011

Subject material: Chapters 8.2, 15.3

Hand-in problems: 15.7, 15.11, and the following extra problem 2 (to be handed in on Friday, November 4).

2. Consider the following symmetric game.

$$A = \begin{pmatrix} 1 & 2 & 3 \\ 2 & 3 & 1 \\ 3 & 1 & 2 \end{pmatrix}.$$

- (a) Compute the set $NE(A)$.
- (b) Compute the set $ST(A)$.
- (c) Try to examine for each stationary strategy the behavior of the replicator dynamics close to that strategy.

NAKE Exam, Game Theory, 16-12-2009

This exam consists of 5 questions. Each exercise comprises 25 points. Your exam grade will be the total number of points scored for all 5 questions divided by 10, with the only proviso that your grade cannot exceed 10.0.

Exercise 1. (Matrix games)

Consider the following matrix game:

$$A = \begin{pmatrix} 0 & 1 & 1 \\ 2 & 2 & 0 \\ 0 & 0 & 2 \end{pmatrix}.$$

Determine the optimal (maximin and minimax) strategies and the value of this game.

Exercise 2. (Bimatrix games)

Consider the bimatrix game

$$(A, B) = \begin{pmatrix} 1, 1 & 2, 0 & 4, 1 \\ 2, 0 & 2, 1 & 2, 1 \end{pmatrix}.$$

Compute the best reply correspondences and make a picture. Determine all Nash equilibria of this game. Which one(s) is (are) perfect?

Exercise 3. (TU games)

(a)

S	$\{1\}$	$\{2\}$	$\{3\}$	$\{1, 2\}$	$\{1, 3\}$	$\{2, 3\}$	$\{1, 2, 3\}$
$v(S)$	1	3	1	5	7	7	14

- (a) Compute the nucleolus of this TU game.
- (b) Compute the Shapley value of this TU-game.
- (c) Give a graphical representation of the core of this game. Also indicate the position of the Shapley value and the nucleolus.

Exercise 4. (Evolutionary games)

Consider the symmetric 3×3 game with payoff matrix

$$A = \begin{bmatrix} 2 & 1 & 0 \\ 0 & 1 & 2 \\ 1 & 2 & 1 \end{bmatrix}.$$

- (a) Compute the set $NE(A)$ of symmetric Nash equilibria of this game
- (b) Compute the set $ST(A)$ of stationary points of this game.
- (c) Compute the set $ESS(A)$ of evolutionarily stable strategies of this game. Don't forget to motivate your answers.

Extra exercise. (Bargaining sets)

Consider the TU game with player set $N = \{1, 2, 3, 4, 5\}$ and characteristic function

$$v(S) = \begin{cases} 6 & \text{if } S = N \\ 4 & \text{if } S \in \{(134), (135), (145), (234), (235), (245)\} \\ 0 & \text{else.} \end{cases}$$

- (a) Show that $C(v) \neq \emptyset$.
- (b) Define $x := ((3, 3, 0, 0, 0))$. Show that $x \notin C(v)$.

Now let $y = (y_2, y_3, y_4)$ be an allocation with $y_2 + y_3 + y_4 = 4$, $y_2 > 3$, $y_3 > 0$ and $y_4 > 0$.

- (c) Note that y is an objection of 2 against 1 at x . Show that $z = (z_1, z_3, z_4)$ with $z_1 = y_2$, $z_3 = y_3$, and $z_4 = y_4$ is a counterobjection of 1 against 2.
- (d) Also note that y is an objection of 3 against 1 at x . Show that $z = (z_1, z_4, z_5)$ with $z_1 = y_2$, $z_4 = y_4$, and $z_5 = y_3$ is a counterobjection of 1 against 3.
- (d) Also note that y is an objection of 2 against 5 at x . Show that $z = (z_1, z_4, z_5)$ with $z_1 = y_2$, $z_4 = y_4$, and $z_5 = y_3$ is a counterobjection of 5 against 2.
- (f) Show that x is an element of the bargaining set $B(v)$.